

## EMMETT LEEVAN

*Multimedia Artist*

<https://www.emmettleevan.com>

[www.linkedin.com/in/emmettleevan/](http://www.linkedin.com/in/emmettleevan/)

| [emmett.d.leevan@gmail.com](mailto:emmett.d.leevan@gmail.com) | +1 386-466-6707

## EDUCATION

2021-2024 **University of Florida, School of Art + Art History**, Gainesville, FL

BFA in Art, with a focus in Art & Technology

2019-2021 **Sante Fe College**, Gainesville, FL

Associate of Arts, with a focus in Theatre

## SCREENINGS + FESTIVALS

2025 **18<sup>th</sup> Annual Digital Graffiti**, Alys Beach, Panama City Beach, FL, May 16–17, 2025

(Judges Cynthia Noble, Deven Spear, Dorothy Di Stefano, Geoffrey Platt, Jennifer Steele, John Collete [Curator], Kelli Siler, and Marieanne Khoury-Vogt)

## GROUP EXHIBITIONS

2024 **W.A.R.P. Spring 2024 Final Exhibition**, WARPhaus, Gainesville, FL, Dec. 6, 2019

2023 **Goblin Mode**, Moisturizer Gallery, Gainesville, FL, Apr. 29 – June 17, 2023 (Curator Dessarae Bassil)

2023 **2G00DHOTD@MN.V4**, 4MOST Gallery, Gainesville, FL, Feb. 24, 2023

2023 **LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL, Feb. 2 – Mar. 17, 2023

2022 **FAC 302: Fall 2022**, Fine Arts Building C Room 302, Gainesville, FL, Dec. 3, 2022

2019-2024 **ARTWALK and Open House**, Hippodrome State Theatre

## CURATORIAL EXPERIENCE

2025-current **Curator and Exhibition Coordinator**, The Hippodrome Theatre's Art Gallery

For Personas (ongoing) and future shows; engaged in curatorial research & exhibition development; artist liaison & collaborative production; organized programming, events, & public engagement; budgeting, scheduling, and logistics management

2024 **Curatorial Assistant, Sense of Dwelling: M.F.A. Candidates Showcase II**, Gary R. Libby University Gallery, Gainesville, FL

(Curator Jesus Fuenmayor & Exhibition Coordinator Jorge Bernal) Coordinated installation needs; organized publication photos and footage

2023 **Curatorial Assistant, 2G00DHOTD@MN.V4**, 4MOST Gallery, Gainesville, FL

Assisted in the arrangement of works by UF undergraduates considering the theme of “@”; group exhibition under the Digital Arts Media Network

2023 **Curatorial Assistant, LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL

Assisted in the organization of the six-week-long exhibition of AI artworks created by Jack Stenner's Fall 2022 Digital Media Workshop students

## LEADERSHIP EXPERIENCE

2019-current **House Manager & Projectionist**, Hippodrome Theatre

Delivered reliable, high-quality film presentations by operating and maintaining the DCP N900C projection system and a Mackie 1402VLZ4 audio mixer for screenings and special events; Generated daily reports for the board, enhanced public speaking skills, managed cues, promoted productions, and oversaw major events

2024-2025	<b>Guest Experience Guide</b> , Sandbox V.R., St Petersburg, FL Calibrated and operated the Vicon motion capture system and VR gameplay software; managed digital reservations and inquiries; guided guests with haptic suits and trackers; monitored system performance and troubleshoot issues in real-time
2023-2024	<b>President</b> , Digital Arts Media Network, University of Florida, Gainesville, FL Organized events, led digital art workshops, & managed social media for the UF student organization
2019-2024	<b>Actor, Stage-Hand, and Youth Actor Supervisor of A Christmas Carol</b> , Hippodrome State Theatre, Gainesville, FL Ensured the safety of young actors and their arrival at cues, as well as the assistant management of props
2016-2019	<b>Actor, Stage-hand, Light &amp; Sound Technician</b> , Across-town Repertory Theatre, High Springs Playhouse, and Gainesville Community Playhouse, Gainesville, FL Operated as stage manager, light designer, co-director of youth productions, and summer camp assistant

## PROFESSIONAL EXPERIENCE

2025-current	<b>Stage Technician</b> , University of North Florida's Fine Arts Center Ran and troubleshoot industry-standard lighting/audio hardware (ETC ION/Expression 3, Yamaha M7CL-48, Shure ULXD), managed signal-flow and OBS streaming workflows, and supported rigging, technical rider execution, and Clear-Com coordination for university productions; operated fly rail (The Florida Ballet)
2023-2024	<b>Research Assistant</b> , Computer & Information Science & Engineering Department (CISE) at UF, Gainesville, FL Implemented 3D Imaging software and Adobe Suite in the design and manufacture of educational wearables of children, coordinated systematic testing of designs for efficacy, budgeted materials and oversaw long-term progress within peer group
2024	<b>Audio Visual Technician</b> , Gary R. Libby Focus and University Gallery, Gainesville, FL Assisted in the installation and troubleshooting of lights and projectors, the breakdown of large scale installations; and collaborated with chief curator and exhibition coordinator to ensure consistency and quality of programs and spatial arrangement
2024	<b>Videographer + Video Editor</b> , Gary R. Libby University Gallery, Gainesville, FL Recorded & edited audio & video of behind-the-scenes on the installation of Sense of Dwelling: MFA Candidates Showcase II
2020-2022	<b>Architectural Sketch Artist</b> , NextHome South Pointe Realty, Gainesville, FL Produced detailed hand renderings of building exteriors, deepened understanding of architectural elements, and facilitated communications between client and agent

## AWARDS + CERTIFICATIONS + HONORS

2025	<b>Finalist</b> , <i>Intersections, 18<sup>th</sup> Annual Digital Graffiti</i> , Alys Beach
2022-2024	<b>Dean's List</b> , UF College of the Arts
2023	<b>Cum Laude</b> , School of Art + Art History, College of the Arts, University of Florida
2018-2019	<b>Mainstage Finalist</b> , <i>Evil Dead the Musical</i> , <b>One Act Festival Finalist</b> , <i>Shout! The Mod Musical</i> , <b>Best Stage Manager</b> , 2019 One Act Festival, and <b>Best Supporting Lead</b> , <i>Treasure Island</i> , Buchholz High School

**SKILLS:** Event Planning; Public Speaking; Storyboarding; Graphic Design; Color-Grading; Digital Photo & Video Production; Digital Imaging; 3D Animation; AI Art Practices; Sound Design; Sound Recording; Programming; Projection Mapping; Web Design; Stage-managing, Acting, and Directing

**SOFTWARE:** Adobe Creative Suite (Premiere, Illustrator, InDesign, After Effects, Photoshop, XD);

*Microsoft Office Suite; Logic Pro 11; DaVinci Resolve; Midjourney; Stable Diffusion; TouchDesigner; Arduino IDE; Rhinoceros 3D; MadMapper; p5.js; Autodesk Maya; Substance Painter; Blender; Final Cut Pro; Obsidian; Zotero; Krita; Project Management Software (Slack, Microsoft Outlook, Trello)*

**EQUIPMENT:** Canon EOS Rebel T8i; *Panasonic Lumix GH-4/GH-5; RED Dragon/Komodo/Raven; ZOOM H5/H6 Recorders; Epson 225OU Powerlite Projector; Neumi Media Player*

**PROGRAMMING LANGUAGES:** HTML; CSS; Processing; Python

**LANGUAGES:** *Fluent in English*