

## EMMETT LEEVAN

Multimedia Artist

<https://www.emmettleeevan.com>

[www.linkedin.com/in/emmettleeevan/](https://www.linkedin.com/in/emmettleeevan/)

| [emmett.d.leevan@gmail.com](mailto:emmett.d.leevan@gmail.com) | +1 386-466-6707

## EDUCATION

2021-2024 **University of Florida, School of Art + Art History**, Gainesville, FL

BFA in Art, with a focus in Art & Technology

2019-2021 **Sante Fe College**, Gainesville, FL

Associate of Arts, with a focus in Theatre

## SCREENINGS + FESTIVALS

2025 **18<sup>th</sup> Annual Digital Graffiti**, Alys Beach, Panama City Beach, FL, May 16–17, 2025  
(Judges Cynthia Noble, Deven Spear, Dorothy Di Stefano, Geoffrey Platt, Jennifer Steele, John Collete [Curator], Kelli Siler, and Marieanne Khoury-Vogt)

## GROUP EXHIBITIONS

2024 **W.A.R.P. Spring 2024 Final Exhibition**, WARPhaus, Gainesville, FL, Dec. 6, 2019

2023 **Goblin Mode**, Moisturizer Gallery, Gainesville, FL, Apr. 29 – June 17, 2023 (Curator Dessarae Bassil)

2023 **2GOODHOTD@MN.V4**, 4MOST Gallery, Gainesville, FL, Feb. 24, 2023

2023 **LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL, Feb. 2 – Mar. 17, 2023

2022 **FAC 302: Fall 2022**, Fine Arts Building C Room 302, Gainesville, FL, Dec. 3, 2022

2019-2024 **ARTWALK and Open House**, Hippodrome State Theatre

## CURATORIAL EXPERIENCE

2025-current **Curator and Exhibition Coordinator**, The Hippodrome Theatre's Art Gallery  
*For Personas (ongoing) and future shows; engaged in curatorial research & exhibition development; artist liaison & collaborative production; organized programming, events, & public engagement; budgeting, scheduling, and logistics management*

2024 **Curatorial Assistant, Sense of Dwelling: M.F.A. Candidates Showcase II**, Gary R. Libby University Gallery, Gainesville, FL  
*(Curator Jesus Fuenmayor & Exhibition Coordinator Jorge Bernal) Coordinated installation needs; organized publication photos and footage*

2023 **Curatorial Assistant, 2GOODHOTD@MN.V4**, 4MOST Gallery, Gainesville, FL  
*Assisted in the arrangement of works by UF undergraduates considering the theme of "@"; group exhibition under the Digital Arts Media Network*

2023 **Curatorial Assistant, LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL  
*Assisted in the organization of the six-week-long exhibition of AI artworks created by Jack Stenner's Fall 2022 Digital Media Workshop students*

## LEADERSHIP EXPERIENCE

2019-current **House Manager & Projectionist**, Hippodrome Theatre  
*Delivered reliable, high-quality film presentations by operating and maintaining the DCP N900C projection system and a Mackie 1402VLZ4 audio mixer for screenings and special events; Generated daily reports for the board, enhanced public speaking skills, managed cues, promoted productions, and oversaw major events*

- 2024-2025 **Guest Experience Guide**, Sandbox V.R., St Petersburg, FL  
*Calibrated and operated the Vicon motion capture system and VR gameplay software; managed digital reservations and inquiries; guided guests with haptic suits and trackers; monitored system performance and troubleshoot issues in real-time*
- 2023-2024 **President**, Digital Arts Media Network, University of Florida, Gainesville, FL  
*Organized events, led digital art workshops, & managed social media for the UF student organization*
- 2019-2024 **Actor, Stage-Hand, and Youth Actor Supervisor of A Christmas Carol**, Hippodrome State Theatre, Gainesville, FL  
*Ensured the safety of young actors and their arrival at cues, as well as the assistant management of props*
- 2016-2019 **Actor, Stage-hand, Light & Sound Technician**, Across-town Repertory Theatre, High Springs Playhouse, and Gainesville Community Playhouse, Gainesville, FL  
*Operated as stage manager, light designer, co-director of youth productions, and summer camp assistant*

## PROFESSIONAL EXPERIENCE

- 2025-current **Stage Technician**, University of North Florida's Fine Arts Center  
*Ran and troubleshoot industry-standard lighting/audio hardware (ETC ION/Expression 3, Yamaha M7CL-48, Shure ULXD), managed signal-flow and OBS streaming workflows, and supported rigging, technical rider execution, and Clear-Com coordination for university productions; operated fly rail (The Florida Ballet)*
- 2023-2024 **Research Assistant**, Computer & Information Science & Engineering Department (CISE) at UF, Gainesville, FL  
*Implemented 3D Imaging software and Adobe Suite in the design and manufacture of educational wearables of children, coordinated systematic testing of designs for efficacy, budgeted materials and oversaw long-term progress within peer group*
- 2024 **Audio Visual Technician**, Gary R. Libby Focus and University Gallery, Gainesville, FL  
*Assisted in the installation and troubleshooting of lights and projectors, the breakdown of large scale installations; and collaborated with chief curator and exhibition coordinator to ensure consistency and quality of programs and spatial arrangement*
- 2024 **Videographer + Video Editor**, Gary R. Libby University Gallery, Gainesville, FL  
*Recorded & edited audio & video of behind-the-scenes on the installation of Sense of Dwelling: MFA Candidates Showcase II*
- 2020-2022 **Architectural Sketch Artist**, NextHome South Pointe Realty, Gainesville, FL  
*Produced detailed hand renderings of building exteriors, deepened understanding of architectural elements, and facilitated communications between client and agent*

## AWARDS + CERTIFICATIONS + HONORS

- 2025 **Finalist**, *Intersections*, **18<sup>th</sup> Annual Digital Graffiti**, Alys Beach
- 2022-2024 **Dean's List**, UF College of the Arts
- 2023 **Cum Laude**, School of Art + Art History, College of the Arts, University of Florida
- 2018-2019 **Mainstage Finalist**, *Evil Dead the Musical*, **One Act Festival Finalist**, *Shout! The Mod Musical*, **Best Stage Manager**, 2019 One Act Festival, and **Best Supporting Lead**, *Treasure Island*, Buchholz High School

**SKILLS:** Event Planning; Public Speaking; Storyboarding; Graphic Design; Color-Grading; Digital Photo & Video Production; Digital Imaging; 3D Animation; AI Art Practices; Sound Design; Sound Recording; Programming; Projection Mapping; Web Design; Stage-managing, Acting, and Directing

**SOFTWARE:** Adobe Creative Suite (Premiere, Illustrator, Indesign, After Effects, Photoshop, XD);

*Microsoft Office Suite; Logic Pro 11; DaVinci Resolve; Midjourney; Stable Diffusion; TouchDesigner; Arduino IDE; Rhinoceros 3D; MadMapper; p5.js; Autodesk Maya; Substance Painter; Blender; Final Cut Pro; Obsidian; Zotero; Krita; Project Management Software (Slack, Microsoft Outlook, Trello)*

**EQUIPMENT:** *Canon EOS Rebel T8i; Panasonic Lumix GH-4/GH-5; RED Dragon/Komodo/Raven; ZOOM H5/H6 Recorders; Epson 2250U Powerlite Projector; Neumi Media Player*

**PROGRAMMING LANGUAGES:** HTML; CSS; Processing; Python

**LANGUAGES:** *Fluent in* English